



Welcome to AngryMan's World

AngryMan (\$AngryMan) is a revolutionary meme token built on the XRP Ledger (XRPL). Unlike typical "chill and calm" narratives, Angry Man embraces raw, authentic human emotions especially anger. It challenges the status quo, celebrating the unfiltered and honest feelings we all experience. As the antithesis to Chillman, \$AngryMan thrives on the energy of those who dare to express themselves without pretense.

Vision

To create a community-driven ecosystem that embraces the power of raw emotions, leveraging anger and passion as catalysts for innovation and connection.





Why \$AngryMan?

- **Human-Centric:** \$AngryMan reflects real, unpolished human emotions, offering a unique identity within the meme token space.
- **XRPL-Based:** By utilizing XRPL, the project benefits from fast transactions, minimal fees, and a robust infrastructure.
- **Community Empowerment:** A platform for individuals to express their anger productively and creatively.





Core Features

- **Community Engagement:** Holders of \$AngryMan will have access to exclusive "venting zones," meme contests, and forums to express frustrations in fun, constructive ways.
- **Gamified Anger:** Development of mini-games where players vent their anger, fight other projects in a rumble, earn tokens, and rank on leaderboards.
- **Rage-to-Earn:** A system where users can channel their energy into creative expressions, earning \$AngryMan for their contributions.
- **Opposition Branding:** Positioning as the "Anti-Chill" crypto, offering a refreshing alternative to overly laid-back narratives.





Tokenomics

Total Supply: 1,000,000,000 \$AngryMan

Initial Distribution:

- 70%: Locked Liquidity
- 15%: Development and Marketing
- 10%: Reserve for Future Utilities
- 5%: Team Allocation (Locked for 12 months)

Deflationary Mechanism: A percentage of tokens will be burned during high-engagement events, increasing scarcity.





Roadmap

Phase 1: Ideation and Community Building (Q1 2024)

- Launch official social media platforms.
- Build initial community through targeted campaigns.

Phase 2: Token Launch and Listing (Q2 2024)

- Launch \$AngryMan on XRPL.
- Begin partnerships with meme creators and influencers.

Phase 3: Ecosystem Development (Q3 2025)

- Integrate \$AngryMan with NFT marketplaces for "Rage Art" sales.



- Host community competitions and rewards programs.

Phase 4: Expansion and Innovation (Q4 2025)

- Introduce gamified features.
- Launch beta versions of mini-games.
- Explore cross-chain functionalities for broader adoption.

Phase 5: Sustainability and Evolution (2026 and Beyond)

- Expand ecosystem with new utilities.
- Develop mobile apps for seamless participation.
- Establish partnerships in the creative industry to expand reach.





Community First

\$AngryMan is more than a meme token; it's a movement. We believe that by channeling authentic emotions, we can foster a supportive, dynamic, and impactful community. Your anger matters, and it has the power to fuel something extraordinary.

Stay Connected:

- Website: [Coming Soon]
- Discord: [Coming Soon]

